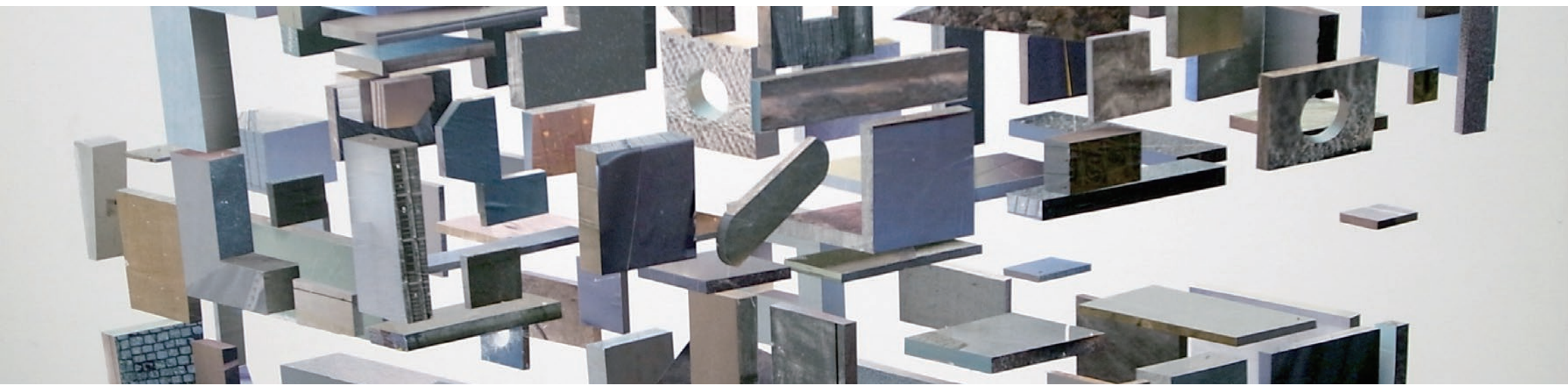


Kentaro TAKI

Brightened Dark Topology





Kentaro TAKI

Kentaro Taki handles video and object pieces by using collage and cut-up methods to misinterpret/transcribe signs and codes, which media society and urban space discharge structurally and coherently. For his audience, Taki tries to provide trigger points to consider the ambivalence problem on mutual surveillance or divided society by utilizing mechanical seeing/ eye machines.

Born Osaka, Japan in 1973. Completed his Master of fine arts through the Department of Imaging Arts and Sciences at Musashino Art University. From 2002-2004, he was involved in the Overseas Study Program for Artists by the Cultural Agency of Japan, and then by the POLA Art Foundation Overseas Research Program Grant to spend time at the HFG Karlsruhe ZKM in Germany. Ph.D. at Institute of Urban Innovation, Yokohama National University.

## Open Air Trial



### *Treasure Hunters*

2019, Openair projection, 10min. loop, in A Land of Happiness – 2019 Treasure Hill Light Festival, Taipei, Taiwan.

Protagonists are trying to climb the wall as it is video game stage. In the middle of the stage, several enemy characters which are reflection of social problems as bureucrat, witch, robot macho and skeleton, are interrupting those players. These walls are part of self-built houses after World War II, and now are turned to be battle field of Taiwanese are made fools by political game.





### ***A Man with a Video Projector***

2016, Street performance, 30min. in VIDEOFORMES 2016, Clermont-Ferrand, France.



### ***Come and Go***

2015, Street performance, in Hors Pistes Tokyo 2015, Kagurazaka, Tokyo, Japan.

Performance with holding video projector to project images on facades of urban spaces. TAKI utilized mobile battery as evacuation item when 3.11 earth quake happened, and already demonstrated this performance in Japan, Indonesia, Taiwan and France.



### ***Invitation***

2010, Openair installation, in Koganecho Bazaar 2010, Yokohama, Japan.



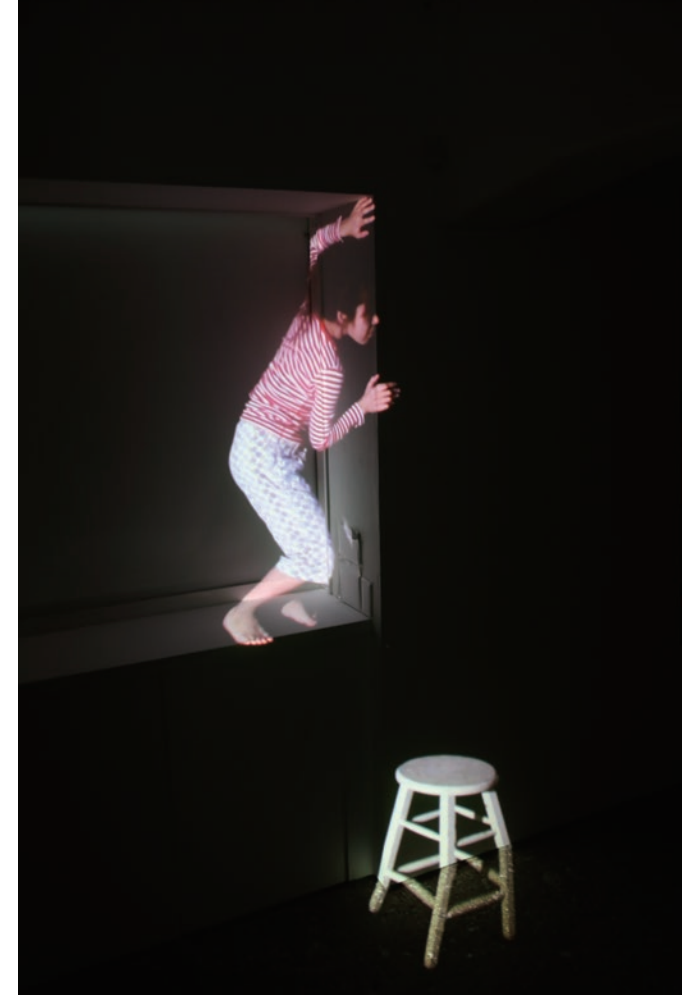
Several images of life size figures are projected on the column or the ceiling under train bridge. There she utilizes structures of those parts of public space as her playground of midnight time when people are sleeping.



### ***invitation2***

2011, Openair installation, in Koganecho Bazaar 2011, Yokohama, Japan.

## Installation



### *unNeighborly-Tokyo*

2017, video installation, in C/Sensor-ed Space, a group show at Tokyo Wonder Site Hongo, Tokyo, Japan.

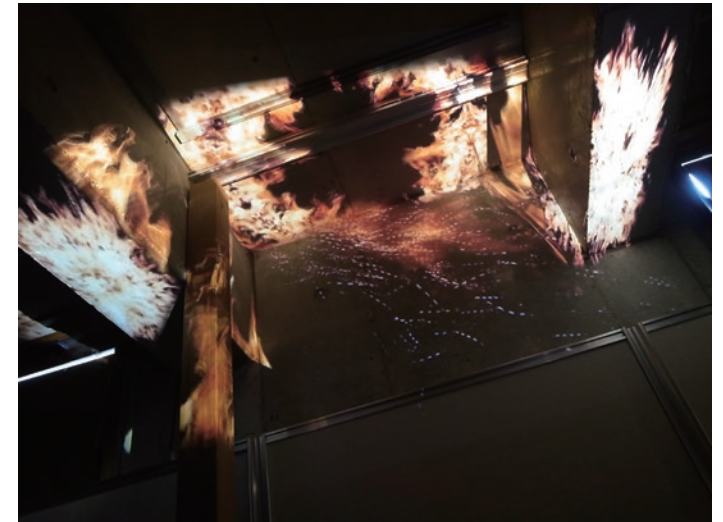
It is normal in the urban environment today for people to live with no neighborly interaction with the strangers living on the other side of your apartment wall. Based on his belief that this efficiency of communication between individuals causes discord in communities and globally. Taki created a video installation in which life-size images of people are projected at three positions around the gallery to play out roles with no direct interaction with each other despite their close proximity.





***unNeighborly-Cairo***

2017, video installation, in the 8th Cairo International Video Festival, Cairo, Egypt.



***Corner Piece#4***

2019, video installation, in Sarue Betsuin Gallery, Tokyo, Japan

A combination of projected video images of a space on the original space which video was shot, shows us 2.5 dimension with perception that give half-concrete and half-non- existence. This piece exposes mechanism of virtual reality or any other spectacle system.





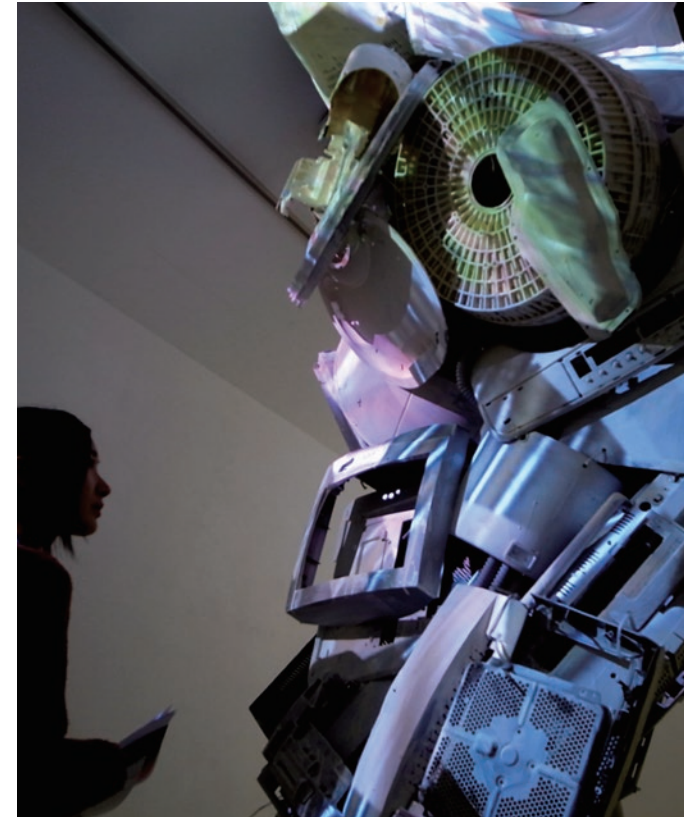
***Syndro-polis#2, "Kopfschmerz-bau"***

2017, installation, in Very Sustainable- Environmental Revolution at Yinchuan Museum of Contemporary Art, China.



***Bild:Muell#10 "Erosion"***

2016, installation, in Regeneration Movement: Rethinking Technology in the Digital Age at Taiwan National Museum of Fine Art, Taiwan.

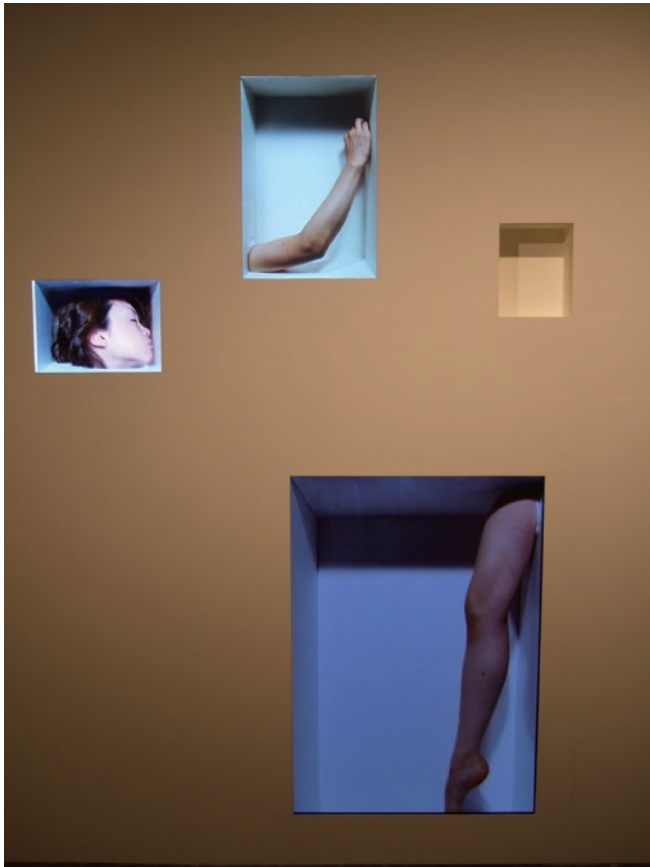


***Bild:Muell#9 "Treibsand"***

2015, installation, in VIDEOS critical dreams at MORI YU GALLERY, Kyoto, Japan.

Junk images from cyberspace, are randomly projected on physical objects (e-wastes, old computers etc.).

Collage pieces with 2 junks, one from web and the other from real world, are combined and mixed together. "Bild:Muell" means "Image:Junk" in German. Homage to German artist, Kurt Schwitters.



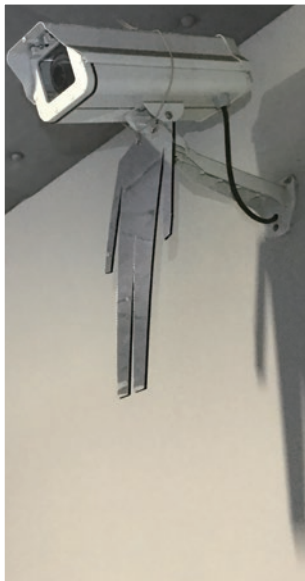
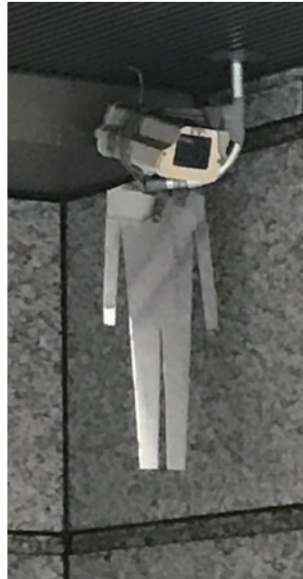
***Living in the Box, Specimen***

2007, installation, in a group show at Meguro Museum of Art, Tokyo, Japan.

Body parts are displayed as specimens in boxes within the white box. Each part is looking for something and this behavior recalls the physical and psychological blockages in modern life.



## Social Experiment



### *E-Night Watchmen*

2021, installation, in a group show YAMIICHI, curated by Muen Koh, Yokohama, Japan.

Human body shaped plate were hung under security cameras settled for safety and ease of lives of civilian. Because those surfaces are covered by mirrors, what security cameras see are implied by those reflections for audiences. People just pass by those cameras, even they don't know whether those are art pieces or not, they may spontaneously take an opportunity to think about relationship between public space and privacy through their consciousnesses for surveillance.





## Single Channel Video



### ***Bach without Border***

2022, 4K, 9min.

This video project aimed to set classical music free from some borders by decontextualizing the situation in which it is usually presented. A fixed concert hall is replaced by a mobile bus, acoustic purity is mixed with outside noise and the audience is not necessarily comprised of concert-goers but was there at the time by chance.



### ***Dark Tourism***

2016, HDV, 7min. 32sec.

People are passing by urban ruins and crashed houses with mobile phones in their hands. Tourist in battle field like them, might be symbolize us today, whom are losing something important too much depend on internet information and visual news.



### ***Close Touching***

2021, 4K, 10min.

The pianist plays keyboards on the critical point of touching or not touching, at the same time her body parts are cut upped on the situation of desperate existence. Our communication tools seemed to be developed to close to each other by telework or screen new deal, however, those technologies provoke another kind of divisions among us all over the world.



### ***Video Symphonia move one***

2014, HDV, 5min.

A symphony played by the bustle of urban space and video noise.



### ***Nested in a Trice***

2020, HDV, 30min.

Documentation of 30 minutes live performance by talking to other-self at few seconds before. Improvisation performance on the feedback system through the internet by receiving images from online streaming.



### ***Hymne A Xochipilli/du Japon***

2013, HDV, 2min. 50sec.

A sonic poetry reading. The performer's voice echoes into the theater against innumerable information/images being flooded in urban space in Tokyo. An homage to Maurice Lemaitre, artist/filmmaker of Lettrisme.



**Kikaide mirukoto Eye Machine**

**Seeing by Chance -the Pioneer of Japanese Video Art-**  
2012, HDV/BD, 82min.

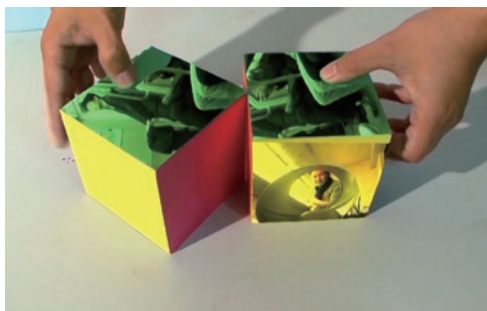
Oral history about footsteps and pioneering of Japanese video art by interviewing with 15 artists and researchers, curators from domestic and overseas.



**Signs of Deceptions**

2013, HDV, 4min.22sec.

Who and how the people notice and accept these signs? Here we have information expose any kinds of social disciplines. Tokyo....is an aggregation of excuse and evasion for responsibilities from companies and public organizations.



**Tangram**

2011, HDV, 3min. 11sec.

The videos from my shoots are pieces of a puzzle. I turn and combine these pieces, which were shot before and after 3.11, to form the times and perceptions I lived through.



**Living in the Box -cube**

2007-2013, HDV, 13min.

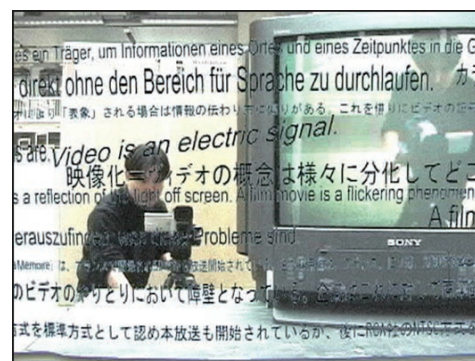
Body parts are displayed as specimens in boxes within the white box. Each part is looking for something and this behavior recalls the physical and psychological blockages in modern life.



**Kannawa**

2009, HDV, 6min.

Video sketching a hot-spring town, Kannawa in Beppu, Oita pref. Steam of the hot spring source is coming out from every grounds, and animates the town be active. However this town might be taken visitors by the other branded town, Kannawa shows us it's decaying quietly.



**Fort of the Fabrications**

2004, SD, 32min.

Starts with analyzing the principle of video material, and try to see mass-media-landscape with this principle as the next. This piece questiones how we take critical view points on what happens in the globalization and post-capitalism situation.



### ***Unstable People***

2001, SD, 7min.

When very short image is repeated, minimal unit of video-image, frames, come to appear. Their tiny movements make us recognize divisions and jumps of video.



### ***Radio Lantern***

2000, SD, 5min.

Playing with a monaural radio. The volume of music is changed, the tone quality is distorted, and they are brought to us as a stereo musical performance through a television. The pleasure in a virtual world created by the method of framing with video.



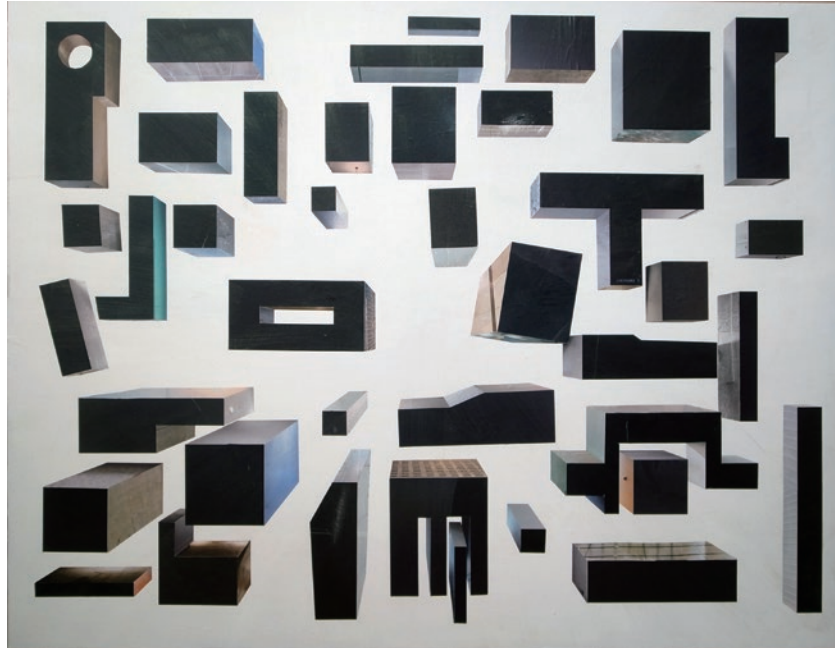
### ***Stolen Air***

1998, SD, 5min.

TV images are appearing and disappearing one after another. Stolen i.e. sampled those seemingly unrelated images, "music" is "played = collaged".



## Collage/ Tableaux



***Obstacle***

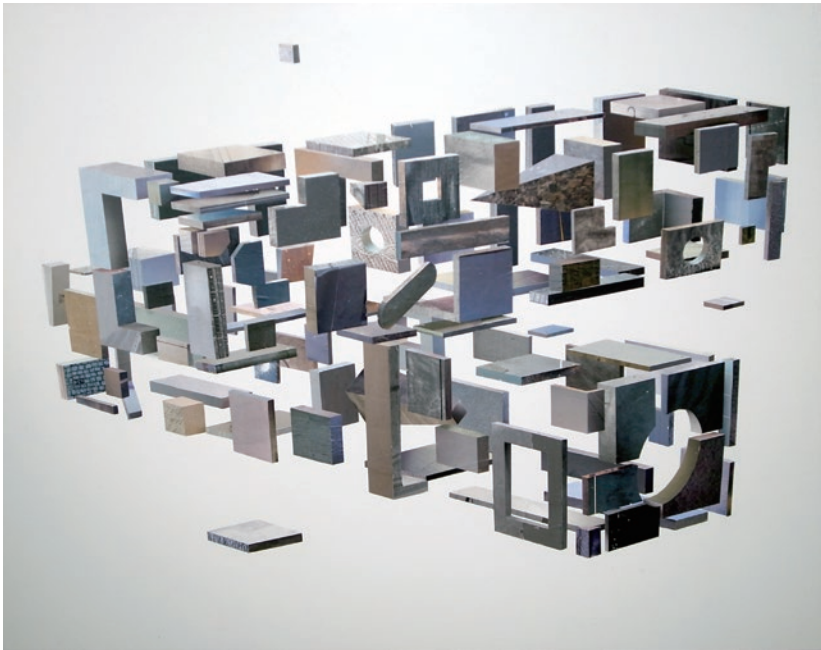
2021, collage, 1167mm × 910mm, Wood board



***Polyolith***

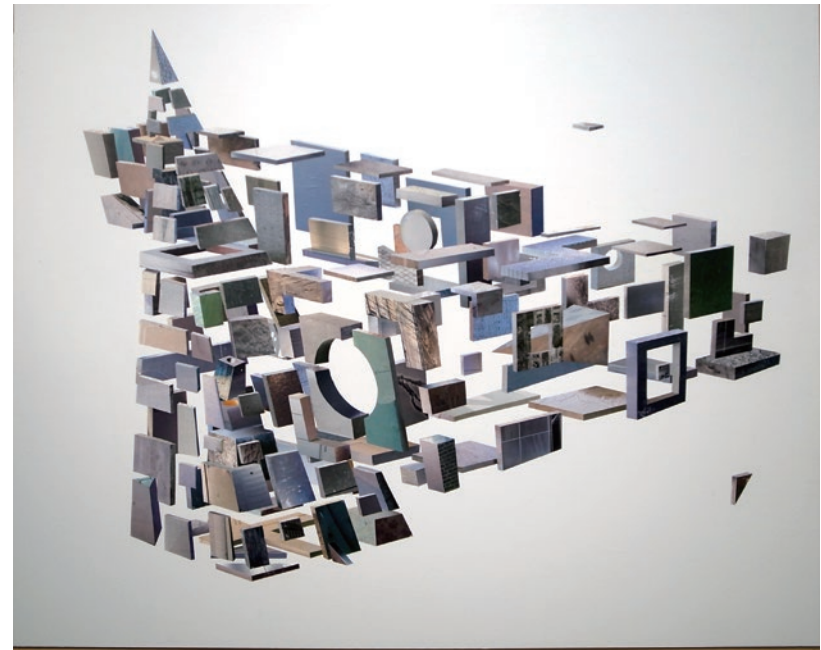
2020, collage, 594 mm × 841mm, Wood board

Photo collage with cut pieces from magazine, newspaper, flyer and any printed materials. These are sketches and simulation for his installation pieces, however as caricature for media situation and information society at the same time.



***Gigalith***

2020, collage, 1167mm×910mm, Wood board



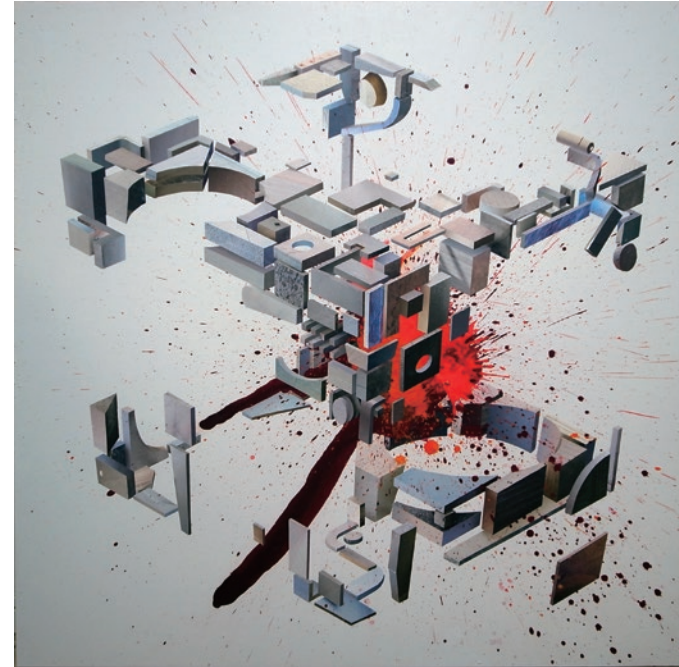
***Soaring Spire***

2020, collage, 1167mm×910mm, Wood board



***Gesellschaft***

2020, collage, 910mm×910mm, Wood board



***Grand X.Y.Z. Zero***

2020, collage, 910mm×910 mm , Wood board



Selected exhibition list

- "Scopophilia Machines," solo show, MORIYU GALLERY, Kyoto, 2020
- "A Land of Happiness," Treasure Hill, Taiwan Artist Village, Taipei, Taiwan, 2019
- "Kyoto International Film Festival 2018," ex-Jyupu Elementary School, Kyoto, Japan, 2018
- "Very Sustainable Environmental Revelation," MOCA Yinchuan, Yinchuan, China, 2017
- "C/Sensor-ed Space," Tokyo Wonder Site Hongo, Tokyo, 2017
- "The 5th Cairo International Videoart Festival," Medrar, Cairo, Egypt, 2017
- "Rendezvous in Syndro-polis: Open studio," Tokyo Wonder Site Berlin in Kunstquartier Bethanien, Berlin, Germany, 2016
- "Regeneration Rethinking Technology in the Digital Age," Taiwan National Museum of Fine Arts, Taichung, Taiwan, 2016
- "Videoart Promenade in Asagaya," Asagaya, Tokyo, 2015
- "Les Instant Video:50 ANS D'ARTS VIDEO," Marseille, France, 2013
- "Koganecho Bazaar 2011," Yokohama, Japan 2011
- "Video Life," st Paul st. Gallery, Auckland, New Zealand, 2011
- "Asian Art Biennial 2009 Viewpoints and Viewing Points," Taiwan National Art Museum, Taichung, Taiwan, 2009